

## Sea Chest Secret National Profile curriculum links for primary students

Strand	Strand Organiser	Outcome	Evident when students for example	Related exhibit
<b>Level 1 – Art</b>				
Visual Arts	Arts criticism and aesthetics	1.23 Responds to visual arts works in a personal way.	<ul style="list-style-type: none"> <li>Use words to describe particular qualities in art works (wiggly lines, strong shapes, prickly textures, spooky forest)</li> </ul>	Botany Bound Carving Clue Puzzling Portholes Tattoo Clue
	Past and present contexts	1.24 Shows an awareness of the visual arts in everyday life.	<ul style="list-style-type: none"> <li>Know that two- and three-dimensional art can be made for different reasons and purposes (for play, pleasure, celebration, everyday use).</li> </ul>	Beat It! Carving Clue Puzzling Portholes Tattoo Clue
<b>Level 1 – Science</b>				
Earth and Beyond	The changing Earth	1.2 Distinguishes major features of the physical environment.	<ul style="list-style-type: none"> <li>Identify features of the local landscape such as mountains, rivers, cuttings, the horizon.</li> <li>Find out about landforms and vegetation in other places and compare them with the local landscape.</li> </ul>	Botany Bound Can You Fathom It? Delve Deep Pressing Problem Puzzling Portholes
Natural and Processed Materials	Materials and their uses	1.11 Identifies properties of materials discernible by the senses.	<ul style="list-style-type: none"> <li>Group materials using words such as shiny, hard, soft, rough, smooth, round.</li> </ul>	Beat It! Bright Idea
Natural and Processed Materials	Reactions and change	1.12 Identifies changes in materials using the senses.	<ul style="list-style-type: none"> <li>Describe observable changes that occur as a result of processes such as rusting, dissolving, bleaching, washing, heating.</li> </ul>	Restore the Relic Who's Hidden?
Working Scientifically	Conducting investigations	1.14 Carries out instructions and procedures involving a small number of steps.	<ul style="list-style-type: none"> <li>Follow planned steps to gather information from people, books and pictures.</li> </ul>	Following instructions to use exhibits.

<b>Level 1 – Studies of Society and Environment</b>				
Time, Continuity and Change	Understanding the Past	1.1 Identifies events and stages in people's lives	<ul style="list-style-type: none"> <li>Match objects with labels or pictures of the people to whom they might belong and give reasons.</li> </ul>	Bright Idea Choose A Chest Out to Dry Perch a Parrot Roaming Rats Spot the Skipper Who's Hidden?
Time, Continuity and Change	Time and change	1.2 Places lifetime events and stages in sequence	<ul style="list-style-type: none"> <li>Compare accounts or pictures of two people or objects and suggest who or which might be older or younger.</li> <li>Name tools, toys or utensils and put them in an order according to the likely stage of life they would be used at.</li> </ul>	Choose A Chest Out to Dry Roaming Rats
Time, Continuity and Change	Interpretations and perspectives	1.3 Explores people's origins and futures	<ul style="list-style-type: none"> <li>Predict future experiences for characters in stories or pictures.</li> <li>Retell or act out a traditional story about the origins of people or practices.</li> </ul>	Problem solving style of exhibition
Place and Space	Features of places	1.4 Identifies natural and built features of places using direct observation.	<ul style="list-style-type: none"> <li>Gather information about a place by using their senses.</li> <li>Identify and discuss the natural and built features of places seen in stories, picture maps, photographs or audio-visual material.</li> </ul>	Can You Fathom It? Delve Deep Puzzling Portholes
Investigation, Communication and Participation	Investigation	1.16 Gathers and records information from direct and indirect experiences of people and places	<ul style="list-style-type: none"> <li>Tick boxes to record behaviours or objects they have seen</li> <li>Record information by taking notes, sketching, audio taping, videotaping or photographing.</li> </ul>	Problem solving style of exhibition

<b>Level 2 – The Arts</b>				
Visual Arts	Arts criticism and aesthetics	2.23 Responds to visual arts works, giving reasons for preferences.	<ul style="list-style-type: none"> <li>• Make up stories to interpret art works.</li> <li>• Recognise and name the techniques and art mediums they use in practical activities (drawing, painting, collage, printing, weaving, constructing, modelling).</li> </ul>	Carving Clue Beat It! Puzzling Portholes Botany Bound Spot the Skipper Tattoo Clue Bright Idea
Visual Arts	Past and present contexts	2.24 Discusses the ways visual arts works are made and used for a range of purposes.	<ul style="list-style-type: none"> <li>• Know that artists often draw the world around them (often represent people, plants, animals and landscapes).</li> </ul>	Beat It! Botany Bound Carving Clue Fins, Wings & Things Puzzling Portholes Spot the Skipper Tattoo Clue Tracks Through Time Who's Hidden?
<b>Level 2 - Science</b>				
Earth and Beyond	Our place in space	2.3 Investigates the apparent motion of the sun in relation to the Earth and how this affects everyday life	<ul style="list-style-type: none"> <li>• Investigate the relationship between the elevation of the sun and the passing of time during the day by measuring shadows and building shadow sticks and sundials.</li> </ul>	Perch a Parrot Tests of Time
Life and Living	Biodiversity, change and continuity	2.9 Compares and contrasts similarities and difference within and between groups of familiar living things	<ul style="list-style-type: none"> <li>• Name the distinguishing features of major animal groupings such as vertebrates and invertebrates, amphibians and reptiles.</li> </ul>	Fins, Wings & Things Tracks Through Time
Working Scientifically	Acting Responsibly	2.18 Explains ways that applications of science protect people	<ul style="list-style-type: none"> <li>• Make a poster displaying the food groups of a balanced diet.</li> </ul>	Scurvy Science
<b>Level 2 – Studies of Society and Environment</b>				
Time, Continuity and Change	Understanding the past	2.1 Identifies similarities and differences in the lives of different generations.	<ul style="list-style-type: none"> <li>• Recognise differences in clothing worn by men and women in different generations and past eras.</li> <li>• Role-play customs associated with childhood for girls and boys in different generations.</li> </ul>	Choose A Chest Out To Dry
Place and Space	Features of places	2.4 Uses symbols to describe the location of places relative to each other.	<ul style="list-style-type: none"> <li>• Recognise symbols for natural and built elements in the local area.</li> <li>• Identify symbols used for features on simple maps.</li> </ul>	Map of voyages (graphic banner)
Culture	Cultural cohesion	2.8 Describes practices, customs and	<ul style="list-style-type: none"> <li>• Give examples of diverse ways in which groups or</li> </ul>	Beat It!

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	and diversity	traditions of familiar groups and communities.	<p>communities celebrate occasions.</p> <ul style="list-style-type: none"> <li>Identify the common elements of celebrations and affirmation of beliefs.</li> </ul>	<p>Carving Clue Tattoo Clue</p>
Investigation, Communication and Participation	Investigation	2.16 Selects, compares and categorises relevant information.	<ul style="list-style-type: none"> <li>Group and label objects to show their relevance to a topic being investigated.</li> <li>Identify the information that can be gained from artefacts, photographs and stories.</li> </ul>	<p>Beat It! Carving Clue Choose A Chest Puzzling Portholes Restore the Relic Roaming Rats</p>
Investigation, Communication and Participation	Communication	2.17 Expresses a personal view of the meaning of data.	<ul style="list-style-type: none"> <li>Role-play a character from a text to show the character's responses in similar situations.</li> <li>Consider information collected and organised and complete generalisations when given sentences beginning 'Most...', 'Some...'</li> <li>Talk about differences between their own accounts or descriptions and those of others.</li> </ul>	<p>Problem solving style of exhibition to establish which character wrote the journal.</p>
Investigation, Communication and Participation	Participation	2.18 Explores a variety of group work strategies.		<p>Problem solving style of exhibition.</p>

<b>Level 3 – The Arts</b>				
Visual Arts	Past and present contexts	3.24 Discusses visual arts works from several cultures.	<ul style="list-style-type: none"> <li>Understand the concept that art works can be made from observation of nature and the environment.</li> <li>Understand that lines, shapes, colours and forms can serve as symbols with different meanings in different situations (flags, logos, brands, letters, words, patterns)</li> </ul>	Beat It! Botany Bound Bright Idea Captain's Code Carving Clue Haul Away Puzzling Portholes Spot the Skipper Tattoo Clue
<b>Level 3 - Science</b>				
Life and Living	Biodiversity, change and continuity	3.9 Explains why some living things have become extinct and identifies current endangered species.	<ul style="list-style-type: none"> <li>Identify some endangered or extinct Australian animals and discuss reasons why.</li> </ul>	Tracks Through Time Botany Bound
Working Scientifically	Using Science	3.17 Compares ways of solving problems and finding explanations.	<ul style="list-style-type: none"> <li>Identify steps used when solving problems and finding explanations.</li> </ul>	Problem solving style of exhibition
<b>Level 3 – Studies of Society and Environment</b>				
Time, Continuity and Change	Understanding the past	3.1b Interprets accounts and artefacts of people in other times.	<ul style="list-style-type: none"> <li>Collect evidence from journals, paintings and letters that describe the ways of life, beliefs and practices of men, women and children in other times.</li> <li>Observe artefacts and suggest who used them and for what.</li> </ul>	Beat It! Carving Clue Choose A Chest Out To Dry Tests of Time
Place and Space	Features of places	3.4 Describes places according to their location and natural and built features.	<ul style="list-style-type: none"> <li>Identify ways in which cultural groups use oral and written records of the location of places.</li> <li>Interpret road and atlas maps using basic symbols for features.</li> <li>Describe location of places using compass points or major reference points such as equator, North Pole, South Pole, prime meridian or hemispheres.</li> </ul>	Map of voyages (graphic banner)